

Pee Wee Rules

The Field

- Bases will be 60 feet.
- Pitch mound will be 45 feet.
- All players must shake hands at the conclusion of the game.
- A doubleheader may be scheduled no more than once per calendar week (Sunday through Saturday) except if one game is the completion of a suspended tie game.
- Each team can make changes to any position during the game.
- Each team will field 10 players, 6 infielders and 4 outfielders. If a team has less than 10 players they must have at least 2 outfielders.
- Once a pitcher is removed from the game he may not come back in to pitch but he can play any other position.
- On an overthrow to first base, the running must make it to second. It is not automatic.
- Every child must play at least 3 innings on the field. Players may re-enter the game as long as the player he is replacing as played 3 innings and batted 2 times.
- All players should wear a protective cup. CATCHERS A MUST.
- All (i) batters, (ii) batters on deck and (iii) runners must wear a helmet.
- If a player throws a helmet or bat after batting, it is at the discretion of the umpire to eject the player.
- Arguing with umpires, coaches or other players will not be tolerated. The umpire will eject a player or coach if they deem he or she is being abusive. Ejected members must leave the field of play but may stay in the stands. All ejected individuals will be required to speak with the Commissioner prior to serving out the remainder of the suspension. If an individual is ejected more than once, they may be subject to full season suspension or

permanently banned from coaching or playing.

- If anyone makes contact with an umpire, coach, parent or player he or she will be ejected and possibly barred from ICYP.

Gameplay

- The safety of all participants will be the primary concern at all times.
- **ALL PLAYERS MUST BE IN UNIFORM (JERSEY AND PANTS) TO PLAY.**
- Every child bats. (universal batting order)
- The umpire will call the game from behind home plate.
- The game will be 6 innings. An inning cannot start 15 minutes before next scheduled game time.
- There is a limit of 2 walks and 4 runs per inning. There is no run rule in the last inning. After the 2 walk limit has been reached the umpire may inform the managers and or coaches that he will be expanding the strike zone.
- If a team is ahead by 10 runs or more after both teams have had 4 at bats, the game will end.
- If a team bats out of order during a game a warning will be issued. If the infraction occurs again during the game, the team that has already received a warning will be assessed an out. It is up to the opposing manager or coach to bring such matters to the umpire's attention during the at bat.
- There is NO dropped third strike rule. The ball is dead.
- A team must be able to field a minimum of 8 players. A team may borrow players from the opposing team if they have enough players, however such borrowed team players cannot pitch. A forfeit will be the last resort and will be issued at the discretion of the umpire.
- An official game is one where 3 ½ innings are played. If the home team is trailing 4 innings must be completed.
- If an inning cannot be completed due to darkness, rain, bad weather or time limit the game will revert back to the last completed inning.
- During inclement weather, the head umpire will determine whether the game should continue. In the absence of the

head umpire, the umpire in charge of the game will make the decision.

- Only three members (coach, manager and scorekeeper) will be allowed in the dugout during the game.
- Runners may not attempt to Barrel over the catcher. They either need to slide or give themselves up. Failure to slide or give will result in the player being called out.
- No intentional walks allowed. It is up to the umpire to decide.
- There is no Infield fly rule.

Pitching

- There is a pitch limit of 4 innings or 85 pitches whichever occurs first. If the pitchers manager feels his pitcher is not fatigued after throwing 85 pitches before reaching 4 innings he may allow him to pitch the full 4 innings. Pitchers may not pitch more than 4 innings under any circumstances.
- If an umpire deems a pitcher is fatigued, he may pull the pitcher.
- Pitchers may not pitch in games that are less than 3 days apart.
- If a pitcher hits three batters in the same inning or six in the game he will be removed.
- Managers and coaches are allowed 1 visit per inning. If there is a second visit in the same inning the pitcher must be removed.

Batting

- Throwing the bat will not be tolerated. If a hitter throws the bat, a warning will be given to both teams. On the next occurrence the batter will be called out.
- All batters must use a wood bat no longer than 33 inches and it may not have a barrel diameter larger than 2 ¼ inches.

Base Running

- Managers and Coaches are not permitted to assist runners while the ball is in play.
- No leading or stealing is allowed. If an umpire feels a runner has left early on a hit, the runner is only awarded the next base.